A Software Failure Detection Mechanism for Web Server Software using On-line Update of Bayesian Network with Auto-Selection of Training Data

Akira Tameoka, Takashi Ishio, Makoto Matsushita, Katsuro Inoue

### Osaka University

## **Background**

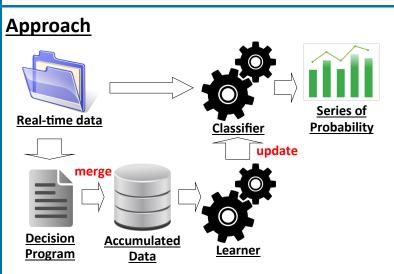
•System administrators would like to make a decision to detect software failure with individual metrics (ex. CPU utilization, Memory usage, Disk I/O).

•The failure, for example, is defined that the maximum response time of the web server is more than three seconds.

# Machine learning for failure detection

•Machine learning is used for failure detection.

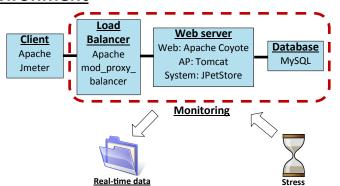
•Learning data selection is needed for real-time update, but it is difficult since raw data retrieved from system would be too much.



- •Decision Program gets Real-Time Data and decide whether the data is usable or not (using clustering mechanism). Usable data is merged to the Accumulated Data.
- •Accumulated Data is input to learner.
- •Classifier gets Real-Time Data and Learner, and outputs Series of Probability of failure.

•Using this mechanism, it is possible to update the training data within one minute.

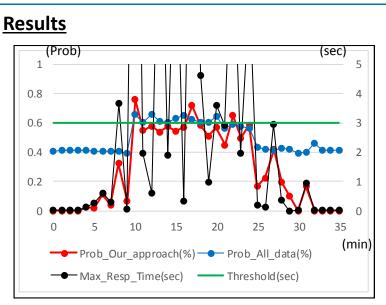




## Correcting system data in real-time

Resources	Monitoring metrics	
CPU	Utilization(%)	
Memory	Usage (bytes)	
Network	Send and receive (bytes/sec)	
Disk	I/O operation (ops/sec)	
Web access	Request, max/avg response time	

We collect web access data from Load Balancer only.



When the max response time is above the threshold, we define the interval as failure.

# **Evaluation**

Element	All data	Our approach
1) # of failures	:	107
2) Detected failures	60	90
2) / 1)	0.561	<u>0.841</u>

Our approach's value is much better than all data's.

## **Discussion**

Element	All data	Our approach
3) # of alerts raised	64	102
4) True alerts	57	90
5) 4) raised just on time	22	<u>48</u>
4) / 3)	0.891	<u>0.882</u>

As a result, we confirmed that we could find software failure in advance with our approach.